

JOANNA NEWMAN | REEL BREAKDOWN



1. Miss Universe Logo, Miss Universe

- » Modeled and animated in Cinema 4D; Setup camera and nulls for exporting
- » Composited in After Effects
- » Used Trapcode Particular & Optical Flares with 3D camera to create sparkle and shine effects



2. Stouffer's Previs Commercial, Launch

- » Composited 3D animation passes in After Effects
- » Built backplate in AE using cameras and nulls from 3D
- » Added various glass and rain textures to the window



3. Friskies Previs Commercial, Launch

- » Composited 3D animation passes in After Effects
- » Built backplate in AE using cameras and nulls from 3D
- » Created cat light effect using Trapcode Particular and other effects, then attached to a 3D null on the cat



4. Resolve Previs Commercial, Launch

- » Built backplate in After Effects using cameras and nulls from 3D
- » Made carpet using Trapcode Form
- » Used Element (by Video Copilot) to create 3D products in AE and light them



4. Coca Cola Previs "Photomatic" Commercial, Launch

- » Keyed photos using PriMatte
- » Created camera and set up various backplate elements in 3D space
- » Composited in AE



5. Diet Coke Commercial, Launch

- » Composited 3D animation passes in After Effects
- » Built backplate in AE using cameras and nulls from 3D
- » Added various water and bubble footage



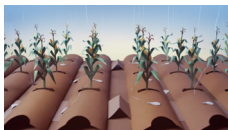
6. Budweiser Commercial, Launch

- » Composited 3D animation passes in After Effects
- » Built backplate in AE using cameras and nulls from 3D
- » Added various ice textures and steam footage



7. Nordstrom Rack Commercial, Hornet

- » Composited green screen footage onto 3D backgrounds, and layered 3d passes of doors, lockers, etc.
- » Composited addition 2D hybrid animation
- » Led all stages of post-production, including keying, clean-up, and color correcting



8. Kellogg's Commercial, Hornet

- » Keyed and rotoed hand footage
- » Used a combination of the 3D camera tracker and 2D tracker to clean up book dents, corn holes, and track on the hand.
- » Keyed and rotoed hand footage



9. "The Brian Boitano Project," 4 episodes, Concentric Entertainment

- » Created textured floor plans using Illustrator & Photoshop, & prepped layers for After Effects
- » Composited elements
- » Set up 3D camera move with depth of field



10. "The Brian Boitano Project," 4 episodes, Concentric Entertainment

- » Set up camera projection in After Effects to project original still image and create a camera move
- » Built 3D set in After Effects
- » Textured all layers in Photoshop